

## Educator Packet

## 8

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\text { Unit } 3
$$

## Warm up: Target Number

- The task is to represent the target number in different ways in one minute. Do a couple samples with students before starting the timer.
- Set the timer for one minute.
- Educators play along, and write examples to share related to the students' required math fluencies:
- At the end of the minute, students give ONE example at a time, going around the group a couple of times until all DIFFERENT responses are used. Students need to give different ways to represent the number. Writing, " $7+3$ " is different from writing, " $3+7$ ". Drawing 7 circles and 3 circles is different from writing, " $7+3$."


## Examples of some different ways to represent the number 10:

| $7+3$ | $10+0$ | 17-7 | $2 \times 5$ | 100 / 10 | 20/2 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $3+7$ | $0+10$ | ten | $5 \times 2$ | 10/1 | $10 \times 1$ |
| One dozen eg | away 2 | $\begin{array}{lll} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 2+2+3 \end{array}$ |  |  | 0-90 |

## Required [Math] Fluencies

| Kindergarten | Add and subtract within 5 | Procedural Fluency: can easily use a <br> process to figure out the answer. |
| :--- | :--- | :--- |
| Grade 1 | Add and subtract within 10 | Procedural Fluency: can easily use a <br> process to figure out the answer. |
| Grade 2 | Single digit sums and differences <br> (automaticity by the end of Grade 2); | Automaticity by the end of Grade 2: <br> Knows the answer without stopping <br> to use a process to figure out the <br> answers. |
| Grade 2 | Add and subtract within 100 | Procedural Fluency: can easily use a <br> process to figure out the answer. |

Suggested Target Numbers: Start with 12 and 15 for everyone for the first two sessions. Afterwards, numbers over 20 are fair for all grade bands except for the DOG ICON, which should just use numbers under 20.
12
15
24
36

60
48
100
45

90
50
75
$\begin{array}{llll}\text { More } \mathrm{K} \text { choices: } 9 & 18 & 6 & 20\end{array}$

## FAMILY FUN GAME Directions

All ages of students play the game together. On their turn, students use the game cards from their own packet to solve math problems at their own level.

## Key Points:

- Unit 1 introduces the game and some of the Math Matters skills.
- Units 2 through 5 provide students practice all of the core math skills, except fractions, throughout the summer.


## Process:

1. Each Student Packet has its own Family Fun Game Cards, allowing each student to participate together with students who have different skills to practice.
2. Do not cut the cards apart! Starting with Lesson 2, the three cards in each row will practice the same skill.
a. Many students will read ahead, solving problems, to find the "easiest" ones while waiting for their next turn.
3. Instead of students drawing a card, students select a problem from their packets. Students can select problems in the order they choose, BUT ask students to solve one problem from each row, before repeating from the row, so they practice each skill.
4. Game Directions are on the game board. Game boards are at the end of each Student Packet, so they are easy to pull off and use.
5. The best way to move around the board is to use dice. The Student Packets have a "Do It Yourself (DIY)" version to toss a small wad of paper onto a board of numbers.

## Do It Yourself (DIY) Game Pieces

Player: Cut the outside of the double trapezoid. Fold in half to make the player. If more than one student has the same color, students can write their name on the playing piece.

If you don't have a 6-sided die: Cut around the jagged "splotch" shape and wad the paper into a ball. Toss the ball onto the number board to find number of spaces to move.


BLM Unit 3, Follow-Up Lesson 3 Family Fun Game All Level Answer Key

| Problem | Kinder <br> (pink) | $\mathbf{1 - 2}$ <br> (blue) | $\mathbf{3 - 4}$ <br> (green ) | $\mathbf{5 - 6}$ <br> (yellow) | $7-8$ <br> (peach) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A | 15 dots <br> Number 15 | $7+6=13$ <br> $6+7=13$ <br> $13-7=6$ <br> $13-6=7$ | 0.9 | 2.26 | 7.5 units |
| B | 5 butterflies <br> Number 5 | $5+8=13$ <br> $8+5=13$ <br> $13-5=8$ <br> $13-8=5$ | 0.06 | $1 / 6$ | 36 units |
| C | 9 stars <br> Number 9 | $7+9=16$ <br> $9+7=16$ <br> $16-9=7$ <br> $16-7=9$ | 0.4 | $32,770.77$ | 5 units |

## CGI CHARTS:

With a few changes, this chart is in New York State’s Next Generations Learning Standards for Pre-K to Grade 2, titled, "Common Addition and Subtraction Situations."

## Process:

1. Look for the word problem(s) on the chart with a STAR -
2. For Dog Icon packets, start with the "ADD TO - (Result Unknown)" and the "TAKE FROM (Result Unknown)" word problems from the Unit's CGI Chart.
a. If a student struggles, stick with these for the summer so the student becomes secure. Otherwise, you can proceed to the "PUT TOGETHER/TAKE APART - (Total Unknown)" word problems.
3. Have manipulatives and paper for students to choose either medium for solving the problem.
4. Read the problem to students once. Note: Each problem has three sets of numbers for you to choose from to fill in the blanks. Use the set that works best for the student(s).
5. Read the problem again, and then teach students to take notes.
a. Prompt students with questions, and model writing notes. (Kindergarten Students Packets have a mostly blank page called, "Word Problem Work Space," to use for this.)
b. What did Deena start with? 5 pennies. How can we write? D 5 (or draw 5 circles)
c. What happens next? She gets 3 more. How can we write? +3 (or draw 3 circles)
d. What question do we have to answer? How many does Deena have now? How can we write this? D has $\qquad$ ?
6. Give students time to solve. (If struggling, prompt with, "What number does the problem start with?" Do you want to draw this or use manipulatives to recreate it?)
7. Ask students to explain their process before asking them for an answer. This allows students time to self-correct and gives the Educator a clue about how the student is thinking.
8. At the end, look at the final answer together, to decide if it solves the problem. How would you say the answer in a sentence? ("Deena has 8 pennies now.")



